

Elements of Programming in Perl

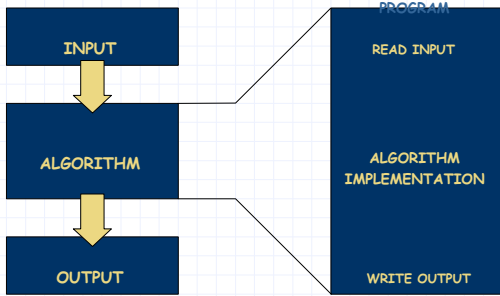
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INTRODUCTION

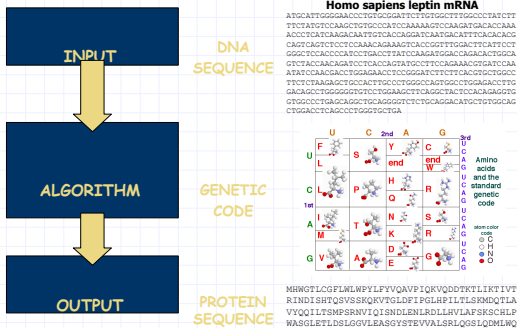
Josep F. Abril

jabril@imim.es

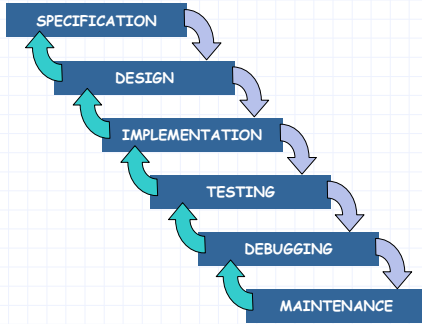
Algorithms



Algorithms in Biology



The Software Development Cycle



PERL

- ⇒ Perl is a high-level programming created by Larry Wall and a cast of thousands, initially released in 1987.
- ⇒ It derives from the ubiquitous C programming language and to a lesser extent from sed, awk, the Unix shell, and at least a dozen other tools and languages.
- ⇒ The most recent production release is 5.8.2 (5.005_03 and 5.6.2 are still supported). The most cutting-edge development release is 5.9.
- ⇒ Where to find help:
 - ⇒ Your local Perl guru
 - ⇒ MAN pages and PERLDOC
 - ⇒ "Perl Cookbook", "Programming Perl", "Elements of Programming in Perl", etc...
 - ⇒ <http://cpan.org/>
 - ⇒ <http://perl.com/>

Perl phylosophy

TMTOWTDI

"There's More Than One Way To Do It"

Laziness

The quality that makes you go to great effort to reduce overall energy expenditure.

Impatience

The anger you feel when the computer is being lazy.

Hubris

The quality that makes you write (and maintain) programs that other people won't want to say bad things about.

Installing Perl

⇒ UNIX

Download latest version from CPAN.
Take a look to README/INSTALL files, and:
sh ./Configure; make; make test; make install;

⇒ WINDOWS

Obtain a perl port (for instance, **ActiveState** Perl version from <http://www.activestate.com/>), and double-click on the archive.

⇒ MAC

Compiled binary distribution for MacOS is available in the ports section of CPAN.

Writing Code

⇒ Structure

```
$s = 0;
$i = 1;
while ($i <= 10) {
    $s = $s + $i;
    $i = $i + 1;
}
print "The result is $s\n";
```

⇒ Naming

```
$a = "ATGGGTA"
$dnaseq = "ATGGGTA"
```

⇒ Comments

"#" comments / POD comments / Literate Programming

⇒ Being strict

```
use strict;
use warnings;
```

Declare variables and Initialize to default values

Our First Perl Script

• Pure perl command-line:

```
sh$ perl -e 'print "To bit or not to bit, that is the question...\n"'<RETURN>
To bit or not to bit, that is the question...
sh$
```

• Perl command-line:

```
sh$ cat > myfirstscript.pl<RETURN>
print "To bit or not to bit, that is the question...\n"<RETURN>
<CTRL-D>
sh$ perl myfirstscript.pl<RETURN>
To bit or not to bit, that is the question...
sh$
```

• Running a perl script:

```
sh$ which perl<RETURN>
/usr/bin/perl
sh$ cat > myfirstscript.pl<RETURN>
#!/usr/bin/perl
print "To bit or not to bit, that is the question...\n"<RETURN>
<CTRL-D>
sh$ chmod a+x myfirstscript.pl<RETURN>
sh$ ./myfirstscript.pl<RETURN>
To bit or not to bit, that is the question...
sh$
```

Perl PRAGMAS

Pragmas are modules that change the behaviour of the interpreter.

```
use strict;
'refs' => generating run-time error if you use symbolic references
'vars' => compile-time error if variable was not previously declared
'subs' => barewords are treated as syntax errors

use warnings;
use constant PI => 3.14159;
use libs qw( /my/local/path/to/libs );
modifying @INC at compile time
use vars qw( $dnaseq %codon_table @nucleotides );
better => our($dnaseq,%codon_table,@nucleotides);
use subs qw/ read_seq reverse_complement /;
better => sub read_seq($); sub reverse_complement($);
```

Suggested Bibliography



Elements of Programming with Perl
Andrew Johnson
Ed. Manning, 1st edition, 1999



Perl Cookbook
Tom Christians, Nathan Torkington
Ed. O'Reilly, 2nd edition, 2003



Learning Perl
Randal L. Schwartz, Tom Phoenix
Ed. O'Reilly, 3rd edition, 2001



Programming Perl
Larry Wall, Randal L. Schwartz, Tom Christians, Jon Orwant
Ed. O'Reilly, 3rd edition, 2003



Beginning Perl for Bioinformatics
James Tisdall
Ed. O'Reilly, 1st edition, 2001



**Genomic Perl:
From Bioinformatics Basics to Working Code**
Rex A. Dwyer
Cambridge University Press, 1st edition, 2002

Materials for Perl Course

http://genome.imim.es/~jabril/teaching/MScBioinfo2004_H16/

<H16> Elements of Programming with Perl

Objectives: To provide the critical programming in Perl required for the development of bioinformatics techniques.

- H16 - 1 Introduction to Perl
- H16 - 23 Variables and Control Structures
- H16 - 96 Scalar Variables and Operators
- H16 - 67 Arrays, Vectors and Matrices
- H16 - 98 Hashes: Working with Databases
- H16 - 1011 Filehandles: Accessing to Data Sources
- H16 - 1207 Regular Expressions, Pattern Matching and Substitution
- H16 - 1805 Writing Code: Functions and Modules
